A MORE APPROPRIATE PROTEIN CLASSIFICATION USING DATA MINING

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ABSTRACT

Research in bioinformatics is a complex phenomenon as it overlaps two knowledge domains, namely, biological and computer sciences. This paper has tried to introduce an efficient data mining approach for classifying proteins into some useful groups by representing them in hierarchy tree structure. There are several techniques used to classify proteins but most of them had few drawbacks on their grouping. Among them the most efficient grouping technique is used by PSIMAP. Even though PSIMAP (Protein Structural Interactome Map) technique was successful to incorporate most of the protein but it fails to classify the scale free property proteins. Our technique overcomes this drawback and successfully maps all the protein in different groups, including the scale free property proteins failed to group by PSIMAP. Our approach selects the six major attributes of protein: a) Structure comparison b) Sequence Comparison c) Connectivity d) Cluster Index e) Interactivity f) Taxonomic to group the protein from the databank by generating a hierarchal tree structure. The proposed approach calculates the degree (probability) of similarity of each protein newly entered in the system against of existing proteins in the system by using probability theorem on each six properties of proteins. This function generates probabilistic value for deriving its respective weight against that particular property. All probabilistic values generated by six individual functions will be added together to calculate the bond factor. Bond Factor defines how strongly one protein bonds with another protein base on their similarity on six attributes. Finally, in order to group them in hierarchy tree, the aggregated probabilistic value will be compared with the probabilistic value of the protein that resides at the root. If there is no root protein (i.e. at the initial state), the first protein will be considered as the root and depending on the probabilistic value it can change its relative position. Recursively, at each node, we have applied this technique to calculate the highest probable position for a particular protein in the tree.

Keywords: Bioinformatics, Protein, Protein Grouping Techniques, PSIMAP, Scale Free Protein.

1. INTRODUCTION:

Classification of protein based on their various properties is a crucial issue in different fields of biological science. Researches in pharmacy, biochemistry, genetic engineering even in agriculture vastly rely on appropriate protein grouping techniques. Emphasizing the importance of protein classification some research groups in bioinformatics have initiated their projects with a view to deriving appropriate algorithms for protein classification. Protein can be classified based on their some properties, namely, a) Structure comparison b)Sequence Comparison c) Connectivity d) Cluster Index e) Interactivity f) Taxonomic and age diversity[1]. Individual

research group, so far has attempted to classify protein focusing on only one or two above stated properties. As for example, BMC bioinformatics research group has developed an in silico classification system entitled HODOCO (Homology modeling, Docking and Classification Oracle), in which protein Residue Potential Interaction Profiles (RPIPS) are used to summarize protein -protein interaction characteristics. This system applied to a dataset of 64 proteins of the death domain super family this was used to classify each member into its proper subfamily. Two classification methods were attempted, heuristic and support vector machine learning. Both methods were tested with a 5-fold cross-validation. The heuristic approach yielded a 61% average accuracy,

while the machine learning approach yielded an 89% average accuracy. Though this is a good technique but it concentrates on only protein-protein interaction property [2].

Wan K. Kim, Dan M. Bolser and Jong H. Park [1] had used PSIMAP for large-scale coevolution analysis of protein structural interlogues. They investigated the degree of co-evolution for more than 900 family pairs in a global protein structure interactome map. They have constructed PSIMAP by systematic extraction of all protein domain contacts in the web based Protein Data Bank. Their PSIMAP contained 37387 interacting domain pairs with five or more contacts within 5 A. They have first confirmed that correlated evolution is observed extensively throughout the interacting pairs of structural families in PDB, indicating that the observation is a general property of protein evolution. The overall average correlation was 0.73 for a relatively reliable set of 454 family pairs, of which 78% showed significant correlation at 99% confidence. In total, 918 family pairs have been investigated and the correlation was 0.61 on average. But the statistical validity was weak for the family pairs with small N (the number of member domain pairs) of their research. This is the first step in protein classification technique two combine two properties of proteins, namely, structure comparison and interactivity.

Mr. Jong Park and Dan Bolser established a bioinformatics research group in UK named MRC-DUNN. They stated their research on protein network. They worked on structure of proteins. They also used PSIMAP concept. But the limitation is that they only focused on protein intractability and taxonomic diversity. As a result their concept did not help that much on protein structure analysis using PSIMAP concept.

Again in February 2003, Mr. Jong Park and Dan Bolser tried to integrate Biological network evolution hypothesis to protein structural interactome. PSI-MAP was used to identify all the structurally observed interactions at the structure family level. To assess the functional and evolutionary differences between the most interactive and the least interactive folds, they used the latest HIINFOLD and LOINFOLD comparison sets (Park and Bolser, 2001): high interaction structure families and low interaction structure families. The major problem of their system is that they said that scale free topology is robust. But in practical it's not true.

BMC bioinformatics research group has developed a concept of Visualization and graph-

theoretic analysis of a large-scale protein structural interactome. They presented a global analysis of PSIMAP using several distinct network measures relating to centrality, interactivity, fault-tolerance, and taxonomic diversity. But to get proper structure and layout they put several proteins according to maximum similarity. As a result some proteins are placed in wrong places. And lots of scale free proteins do not get proper places. Sungsam Gong, Giseok Yoon, Insoo Jang, Dan Bolser, Panos Dafas and some other famous scientist developed PSIBase for Protein Structural Interactome map (PSIMAP). They introduced PSIbase: the PSIMAP web server and database. It contains (1) domain-domain and protein-protein interaction information from proteins whose 3D-structures are identified, (2) a protein interaction map and its viewer at protein super family and family levels, (3) protein interaction interface viewers and (4) structural domain prediction tools for possible interactions by detecting homologous matches in the Protein Data Bank (PDB) from query sequences. They developed an algorithm. According to that algorithm the basic mechanism to check interactions between any two domains or proteins is the calculation of the Euclidean distance in order to see if they are within a certain distance threshold. PSIMAP checks every possible pair of structural domains in a protein to see if there are at least five residue contacts within a 5Å distance [18].

Daeui Park, Semin Lee, Dan Bolser, Michael Schroeder some other scientists at beginning of 2005 have developed Comparative interactomics analysis of protein family interaction networks using PSIMAP (protein structural interactome map) They have confirmed that all the predicted protein family interactomes (the full set of protein family interactions within a proteome) of 146 species are scale-free networks, and they share a small core network comprising 36 protein families related to indispensable cellular functions. To construct the protein family interaction network in a particular proteome, they first assigned the known 3D structural families (on which PSIMAP is based) to the protein sequences. 146 completely sequenced species from the European Bioinformatics Institute (EBI) and their 578,625 protein sequences were used (Pruess, et al., 2003).

The above study clearly shows that yet now there is no technique has developed to classify proteins incorporating all six major properties. Though in protein grouping technique PSIMAP is one of the remarkable achievements in this context but it has some drawbacks [1, 19] especially in grouping the proteins in different classes based on some essential features. To get the optimum output using PSIMAP in this context researchers have to put some proteins in comparative places [1]. As a result actual classification cannot be done using PSIMAP. This affects bad lay out for 3-d structure design of protein [1]. These proteins which cannot be placed in proper groups may be termed as scale free proteins [1, 3, 4, and 5]. We have tried to develop a smart algorithm to put right proteins in right places with an optimum output.

Analyzing the limitations of PSIMAP our proposed algorithm has incorporated all six major properties of proteins and succeeded to eliminate any scale free protein.

2. LIMITATIONS OF EXISTING ALGORITHMS IN PROTEIN GROUPING

We have studied and analyzed PSIMAP Structural Interactome Map) (Protein [1], Visualization and graph-theoretic analysis of a large-scale protein structural interactome [1, 9-16] to predict some protein functions. The predicted proteins' functions are domain-domain interaction, scale free property, age and taxonomic diversity, connectivity, interaction matrix and cluster index [1, 17] .We gave our main attention on one of the recent functions, scale free property of proteins. According to scale free property, some proteins can not be placed any where in the whole proteins network. We have developed our algorithm based on above proteins' functions, probability theorem and graph theory to remove scale free proteins from proteins network and finally we have grouped them.

With a view to designing a special algorithm for classification of proteins, we have examined the available searching algorithm and their effectiveness for our specific purpose. It may be mentioned that as we have planned to design a tree structure for providing a good lay out for protein groups, we have given special attention to searching algorithm in analyzing the algorithms we have considered time complexity, and their applicability in our specific context. The following searching algorithms have revealed their inefficiency to fulfill our objectives:

1. Hash Table, Selection Search and Linear Search algorithms incorporating with sorting algorithm are used to search a particular key value. We have not considered these searching algorithms for our specific purpose. Although these three algorithms work efficiently on considerably small size of data [8, 20]. But our objective is to design an algorithm which can efficiently work on a huge database like Protein Data Bank on the Web. In fact PDB contains huge data on protein and perhaps it is the largest web based protein database [1, 21].

- 2. Again we also have not considered A* search algorithm for our searching technique. Because A* search algorithm is used to search a shortest path from root to a given goal node [8, 20]. But in this field of work we do not have any goal node where the newly coming node will be placed. Rather we have to find the exact position of the newly coming protein out by dynamically.
- 3. The DFS and BSF algorithms are widely used for finding out shortest path from source to destination. However, as in grouping proteins as our attempt is to generate a tree rather than a graph we have discarded these algorithms too. Besides, in discarding these algorithms we have also considered their time complexities in order of 0(n+e) [8] which are very high for our objective.
- 4. Best-first search is the updated version of depth first search algorithm. So it also inherits properties from DFS. So for the similar reasons we have not considered this algorithm..
- 5. Finally Binary search tree algorithm can be considered for its less time complexity, effectiveness and efficiency [8]. However as in binary search tree, each node can have at most two children node which would not be adopted for our protein classification algorithm because each group of proteins have many members and all of them may have more than two children coming out from a particular node.

Considering limitations of the above stated popular search algorithms we have considered to derive a special algorithm to fulfill our specific objective. For this, we have used weighted search concept for searching and selecting the exact position of a newly coming proteins in the big protein database. We have used partially BFS concept and also DFS concept based on weighted search concept to get the desired position of the protein.

3. METHODOLOGY

We have designed the algorithm using incorporating six major properties of protein. We

have calculated probability of each protein newly entered in the system against of existing proteins in the system. In our approach we have considered six functions for calculating probabilities based on six properties of proteins. The individual function generates probabilistic value for deriving its respective weight against that particular property. All probabilistic values generated by six individual functions will be added together. The aggregated probabilistic value of the protein that resides at the root. If there is not root protein (i.e. at the initial state), the first protein will be considered as the root and depending on the probabilistic value it can change its relative position.

Based on guided search algorithm we chose the node which has the highest probability of level 1. Then it will start calculation and comparison the probabilistic values of level 2 of selected node from level 1. Then we chose the node having highest probability and continued until getting the exact position of newly entered protein.

In this way, a super kingdom tree for all proteins will be generated.

3.1. DETERMINING THE BOND FACTOR

We have applied the general probability function to calculate similarity factor of proteins of each function individually

Let, if an event is A, then the probability formula for calculation probability of A is P (A) = Total Output / Expected

Output Now if there are n events, then

The total Bond Factor of all events is $P(Total) = P(A1) + P(A2) + P(A3) + P(A4) + \dots + P(An)$

Using the above formulae, the similarity factor of a protein **p1** against another protein **p2** is of above functions are given below:

P (**p1.p2**.Structure) = Similarity between **p1** and **p2** with respect to structure / expected similarity of **p1** and **p2** with respect to structure

P (**p1.p2**.Sequence) = Similarity between **p1** and **p2** with respect to Sequence/ expected similarity of **p1** and **p2** with respect to Sequence

P (**p1.p2**.Connectivity) = Similarity between **p1** and **p2** with respect to Connectivity/ expected similarity of **p1** and **p2** with respect to Connectivity

P (**p1.p2**.Cluster index) = Similarity between **p1** and **p2** with respect to Cluster index / expected

similarity of **p1** and **p2** with respect to Cluster index

P (**p1.p2** .Interactivity) = Similarity between **p1** and **p2** with respect to Interactivity / expected similarity of **p1** and **p2** with respect to Interactivity

P (**p1.p2**.Taxonomic and age diversity) = Similarity between **p1** and **p2** with respect to Taxonomic and age diversity / expected similarity of **p1** and **p2** with respect to Taxonomic and age diversity

So the total probability of **p1** with respect to **p2**

P (p1.p2) = P (p1.p2.Structure) + P(p1.p2.Sequence) + P (p1.p2.Connectivity) + P(p1.p2.Cluster index) + P (p1.p2.Interactivity) + P(p1.p2.Taxonomic and age diversity)

A Proof of our algorithm

To prove the efficiency of our algorithm, we have used some dummy data containing probabilistic values for each function.

Let **p1**, **p2**, **p3**, **p4**, **p5**, **p6**, **p7**, **p8**, **p9**, **p10**, **p11**, **p12**, **p13**, **p14**, **p15** are some proteins of which structure, sequence, interactivity, cluster index [1, 17], connectivity and taxonomic and age diversity values known. Based on these dummy values we have proved our proposed algorithm.

 Table 1: Probabilistic values for Structure
 similarities of the above proteins

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	P1	P2	P3	P4	P5	P6	P7	P8	P9	P10	P11	P12	P13	P14	P15
P1	100	40	20	80	35	28	60	35	70	10	05	30	10	10	56
P2	40	100	40	20	90	10	05	10	50	20	70	45	35	25	45
P3	20	40	100	30	20	60	10	32	12	30	50	10	05	12	03
P4	80	20	30	100	10	21	35	40	50	10	60	12	60	05	50
P5	35	90	20	10	100	00	30	20	60	12	35	73	13	40	10
P6	28	10	60	21	00	100	10	00	01	60	34	21	90	07	95
P 7	60	05	10	35	30	10	100	21	32	41	55	00	30	05	01
P 8	35	10	32	40	20	00	21	100	00	00	01	55	11	32	50
Р9	70	50	12	50	60	01	32	00	100	90	12	35	21	24	90

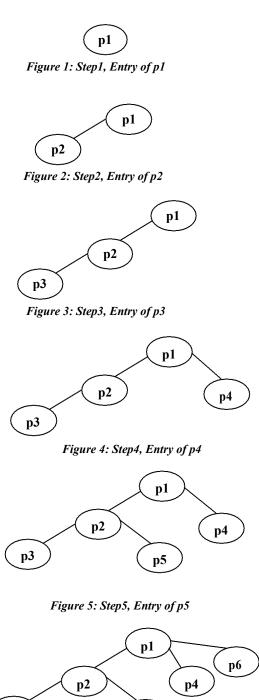
P10	10	20	30	10	12	60	41	00	90	100	8	8	8	10	75	1	Tabl	e 3:	Int	erac	etivi.	ty si	mil	ariti	ies o	f th	e al	bove	pro	otein	ıs
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P11	05	70	50	60	35	34	55	01	12	00	100	30	90	23	56	P	100	48	10	73	48	17	50	29	75	12	12	40	17	13	85
P12	30	45	10	12	73	21	00	55	35	00	30	100	55	21	35	P2		-	29	29	9	05	1	11	48	12	60	50	29	29	40
P13	10	35	05	60	13	90	30	=	21	00	90	55	100	23	01			100			5										
	10	25	12	05	40	07	05	33	24	10	23	21) 23	-	30	P3	10	29	100	29	17	60	10	32	12	29	50	10	05	12	03
P14														100		P4	73	29	29	100	05	17	29	50	40	12	62	10	63	07	48
P15	95	45	03	50	10	95	01	50	90	75	56	35	01	30	100	P5	48	95	17	05	100	00	33	25	61	12	29	73	12	48	12
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P3	10	30	10	30	20	60	10	32	12	30	50	10	05	12	03	P 9	75	48	12	40	61	01	32	05	100	90	12	35	21	24	06
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P4	70	30	30	100	05	20	30	0	40	15	65	10	ũ	07	òo	P11	12	60	50	62	29	34	55	17	12	00	100	29	90	23	56
P5	45	95	20	05	100	00	33	25	61	15	30	70	15	45	12		40	50	10	10	73			40	35	00	0 29			21	35
P6	20	05	60	20	00	100	10	00	01	60	34	21	90	07	95	P12	0				3			0		0		100	55		
P7	50	15	10	30	33	10	100	21	32	41	55	00	30	05	01	P13	17	29	05	63	12	06	29	10	21	00	90	55	100	23	01
P8	30	11	32	50	25	00	21	100	01	10	21	45	15	35	53	P14	13	29	12	07	48	07	05	32	24	10	23	21	23	100	29
P9	75	4	12	40	61	01	32	0 01	1_	90		35	21	24	90	P15	85	40	03	48	12	95	01	50	90	75	56	35	01	29	100
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P1	40	50	10	10	70	21	00	45	35	00	30	10	55	21	35	P1	100	42	10	72	42	23	50	32	75	15	15	35	23	13	85
P13	20	30	05	63	15	90	30	15	21	00	90	55	100	23	01	P2	42	100	32	32	95	05	15	11	42	15	60	50	32	32	35
3 P14	13	30	12	07	45	07	05	35	24	10	23	21		10	30	P3	10	32	10	32	23	60	10	32	12	32	50	10	05	12	03
P15	š	0	03	8	12	95	01	53	90	75	56	35	01	30	100	P4	72	32	32	100	05	23	32	50	35	15	65	10	63	07	48
		-		-			_		-					-		P5	42	95	23	05	100	00	33	25	61	15	32	72	15	42	12

P6	23	05	60	23	00	100	10	00	01	60	34	21	92	07	95	P12	38	50	10	10	65	21	00	45	28	00	30	100	55	21	28
P7	50	15	10	32	33	10	100	21	32	41	55	00	32	05	01	P13	20	30	05	63	12	90	30	12	21	00	90	55	100	23	01
P8	32	Ξ	32	50	25	00	21	100	01	10	21	42	15	35	53	P14	13	30	12	07	45	07	05	28	24	10	23	21	23	100	30
P9	75	42	12	35	61	01	32	01	100	92	12	35	21	24	92	P15	85	38	03	48	12	95	01	53	90	75	56	28	01	30	100
P10	15	15	32	15	15	60	41	10	92	100	00	00	00	10	75		able	e 6:	Tax	ono	mic	and	l ag	e di	vers	ity s	simi	l	ties	of t	the
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	35	50	10	10	72	21		42	35	00	0 32		55	21	35		P1	P2	P3	P4	P5	P6	P7	P8	P9	P10	P11	P12	P13	P14	P15
P12												100				P1	100	45	10	70	45	25	48	32	75	15	15	40	25	13	85
P13	23	32	05	63		92	32	15	21	00	92	55	100	23	01	P2	45	100	32	32	95	05	15	11	45	15	60	48	32	32	40
P14	13	32	12	07	42	07	05	35	24	10	23	21	23	100	32	P3	10	32	100	32	25	60	10	32	12	32	48	10	05	12	03
P15	85	35	03	48	12	95	01	53	92	75	56	35	01	32	100	P4	70	32	32	100	05	25	32	48	40	15	65	10	63	07	48
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	P1	P2	B	P4	PS	P6	P7	P 8	B	P10	E	P12	P13	P14	P15																
																P6	25	05	60	25	02	100	10	02	01	60	34	21	90	07	95
P1	100	45	10	65	45	20	50	30	75	12	12	38	20	13	58		4		1	3	3	1	1	2	3	4	S	0	မ မ		0
																P7	48	15	10	32	33	10	100	21	32	41	55	02	32	05	01
P2	45	100	30	30	95	05	12	Ξ	45	12	60	50	30	30	38	P8	32	11	32	48	25	02	21	100	01	10	21	45	15	35	53
Р3	10	30	100	30	20	60	10	32	12	30	50	10	05	12	03	64	75	45	12	40	61	01	32		100	90	12	35	21	24	06
P4	65	30	30	100	05	20	30	50	38	12	65	10	63	70	48										0						
																P10	15	15	32	15	15	60	41	10	90	100	02	02	02	10	75
P5	45	95	20	05	100	8	33	25	61	12	30	65	12	45	12	Ĺ															
																P11	15	09	48	65	32	34	55	21	12	02	100	32	90	23	56
P6	20	50	60	20	00	100	10	00	01	60	34	21	90	07	56		4	4	1	1	7	2	0	4	3	0	3	1	ر د	N	ы ш
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P7	50	12	10	30	33	10	100	3	2	41	ŭ	0	30	05	01	P13	25	32	05	63	15	90	32	15	21	02	90	55	100	23	01
P8	30	11	32	50	25	00	21	100	01	10	21	45	12	28	53		13	32	1:	07	4	07	0.	35	2.	10	2	21		1	32
P 9	75	45	12	38	61	01	32	01	100	90	12	28	21	24	90	P14	3	2	2				5	5	4	0	3		3	100	2
P	12	12	30	12	12	60	41	10	90	10	Q	8	R	1	75	P15	85	40	03	48	12	95	01	53	06	75	56	35	01	32	100
P10 P11																															Ĺ
	12	60	50	59	30	34	55	21	12	00	100	30	90	23	56																

	i	nter	act	ivity	, an	d ta	xor	om	ic a	nd	age	div	ersi	ty	
	P1	P2	P3	P4	P5	P6	P7	P8	P9	P10	P11	P12	P13	P14	P15
P1	6	2.65	0.70	4.30	2.60	1.33	3.08	1.88	4.45	0.79	0.74	2.23	1.15	0.75	5.20
P2		6	1.93	1.73	5.65	0.35	0.74	0.65	2.75	0.89	3.70	2.93	1.88	1.78	2.38
P3			6	1.83	1.25	3.80	0.60	1.92	0.72	1.83	2.98	0.60	0.30	0.72	0.18
P4				6	0.35	1.26	1.88	2.88	2.43	0.79	3.82	0.62	3.75	0.40	2.90
P5					6	0.02	1.95	1.45	3.65	0.81	1.88	4.23	0.82	2.65	0.70
P6						6	0.60	0.02	0.06	3.60	2.04	1.26	5.42	0.42	5.70
P 7							6	1.26	1.92	2.46	3.30	0.02	1.83	0.30	0.06
P8								6	0.09	0.52	1.02	2.17	0.78	1.97	3.12
Р9									6	5.42	0.72	2.03	1.26	1.44	5.42
P10										6	0.02	0.02	0.02	0.60	4.50
P11											6	1.83	5.42	1.38	3.36
P12												6	3.30	1.26	2.03
P13													6	1.38	0.06
P14														6	1.83
P15															6

Table 7: Total probability of all proteins with respect to structure, sequence, connectivity, cluster index, interactivity and taxonomic and age diversity

Now using the respective value for Bond Factor. Let the sequence of entering proteins are p1, p2, p3, p4, p5, p6, p7, p8, p9, p10, p11, p12, p13, p14, p15.



Now based on the total Bond Factor stated in Table 7, the proposed algorithm has been simulated with a view to generating a tree structure using all 15 proteins leaving no scale free protein.

Let the sequence of entering proteins are p1, p2, p3, p4, p5, p6, p7, p8, p9, p10, p11, p12, p13, p14, p15.

Figure 6: Step6, Entry of p6

p5

р3

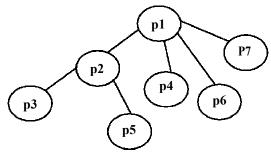


Figure 7: Step7, Entry of p7

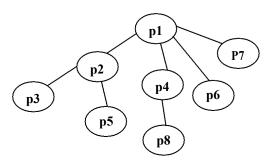


Figure 8: Step8, Entry of p8

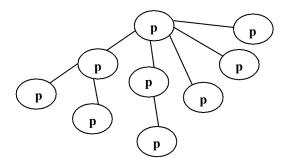


Figure 9: Step9, Entry of p9

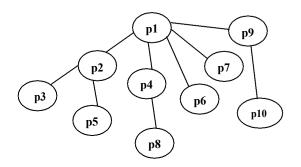


Figure 10: Step10, Entry of p10

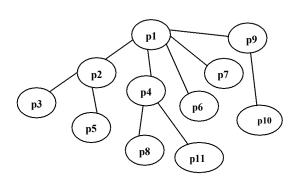


Figure 11: Step11, Entry of p11

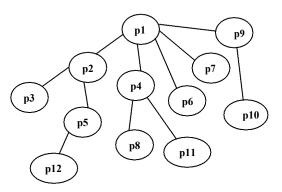


Figure 12: Step12, Entry of p12

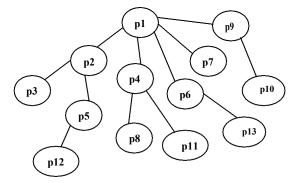


Figure 13: Step13, Entry of p13

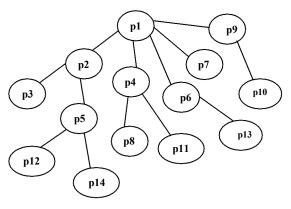


Figure 14: Step14, Entry of p14

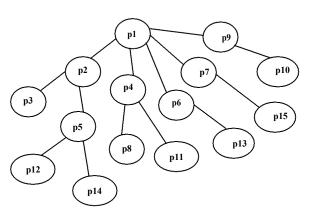


Figure 15: Step15, Entry of p15

3.2. PSEUDO CODE: The simple pseudo code of the algorithm is given below

Begin:

1	Protein proteinFile1; // declare a
protein	n file variable
2	Protein proteinFile2; // declare a
proteir	n file variable
3	proteinFile1= Read a protein; //
Read a	protein File
4	Parent [0] = proteinFile1; //
Initiali	ze the parent array by file proteinFile1 as
root	
5	TotalProbability = 0; //
initiali	ze the total probability as zero
6	MaximumProbability = 0;
7	Structural probability; //
declare	e variable for structural probability
8	Sequential probability; //
declare	e variable for sequential probability
9	Interactivity probability; //
declare	e variable for interactivity probability
10	· ····································
declare	e variable for cluster index probability
11	· · · · · · · · · · · · · · · · · · ·
declare	e variable for connectivity probability
	Taxonomic and age diversity
pr	obability; // declare variable for
taz	konomic
	//and age diversity probability
12	TreeNode;
	// declare TreeNode as a node of tree
13	CurrentSelectedNode;
	// declare CurrentSelectedNode as a
nodeo	f Tree

node of Tree

14 Do	
15 {	
	= Read a protein;
17 TreeNode =	
	tion is not fix)
19 Do	urrentSelectedNode
	urrentSelectedNode
= TreeNode; 21	For each node n of
TreeNode	
22	Do
23	Calculate
TotalProbability = Struc	turalProbability (n,
	ialProbability (n,
	vityProbability (n,
	terIndexProbability
(n, proteinFile2) + Connect	tivityProbability (n,
proteinFile2)+	abilita (n
TaxonomicAgeDiversityProb	ability (n,
proteinfile2);	
// Use different functions to ca	lculate the total
// probability	
24	If
TotalProbability > = Maximum	•
25	Then
26 MaximumProbability - Totall	Drobability
MaximumProbability = Total	Probability;
MaximumProbability = Total 27	Probability;
MaximumProbability = Total	Probability; // End If
MaximumProbability = Totall 27 CurrentSelectedNode = n; 28	-
MaximumProbability = Totall 27 CurrentSelectedNode = n; 28	// End If End For If (all nodes of
MaximumProbability = Totall 27 CurrentSelectedNode = n; 28 29 //	// End If End For If (all nodes of TreeNode are
MaximumProbability = Totall 27 CurrentSelectedNode = n; 28 29 //	// End If End For If (all nodes of TreeNode are finished and
MaximumProbability = Totall 27 CurrentSelectedNode = n; 28 29 //	// End If End For If (all nodes of TreeNode are finished and TreeNode =
MaximumProbability = Totall 27 CurrentSelectedNode = n; 28 29 //	// End If End For If (all nodes of TreeNode are finished and TreeNode = CurrentSelectedN
MaximumProbability = Totall 27 CurrentSelectedNode = n; 28 29 //	// End If End For If (all nodes of TreeNode are finished and TreeNode =
MaximumProbability = Totall 27 CurrentSelectedNode = n; 28 29 //	// End If End For If (all nodes of TreeNode are finished and TreeNode = CurrentSelectedN ode)
MaximumProbability = Totall 27 CurrentSelectedNode = n; 28 29 // 30	// End If End For If (all nodes of TreeNode are finished and TreeNode = CurrentSelectedN
MaximumProbability = Totall 27 CurrentSelectedNode = n; 28 29 // 30	// End If End For If (all nodes of TreeNode are finished and TreeNode = CurrentSelectedN ode) Then TreeNode ->
MaximumProbability = Totall 27 CurrentSelectedNode = n; 28 29 30 // 30	<pre>// End If End For If (all nodes of TreeNode are finished and TreeNode = CurrentSelectedN ode) Then TreeNode -> he position of the</pre>
MaximumProbability = Totall 27 CurrentSelectedNode = n; 28 29 // 30 31 32 Child = proteinFile2; // put th protein which	// End If End For If (all nodes of TreeNode are finished and TreeNode = CurrentSelectedN ode) Then TreeNode ->
MaximumProbability = Totall 27 CurrentSelectedNode = n; 28 29 // 30 31 32 Child = proteinFile2; // put th protein which read	<pre>// End If End For If (all nodes of TreeNode are finished and TreeNode = CurrentSelectedN ode) Then TreeNode -> he position of the was newly</pre>
MaximumProbability = Totall 27 CurrentSelectedNode = n; 28 29 30 // 30 // 31 32 Child = proteinFile2; // put the protein which read 33	<pre>// End If End For If (all nodes of TreeNode are finished and TreeNode = CurrentSelectedN ode) Then TreeNode -> he position of the</pre>
MaximumProbability = Totall 27 CurrentSelectedNode = n; 28 29 // 30 31 32 Child = proteinFile2; // put th protein which read 33 out from inner while loop	<pre>// End If End For If (all nodes of TreeNode are finished and TreeNode = CurrentSelectedN ode) Then TreeNode -> he position of the was newly Break; //</pre>
MaximumProbability = Totall 27 CurrentSelectedNode = n; 28 29 30 // 30 // 31 32 Child = proteinFile2; // put th protein which read 33 out from inner while loop	<pre>// End If End For If (all nodes of TreeNode are finished and TreeNode = CurrentSelectedN ode) Then TreeNode -> he position of the was newly</pre>
MaximumProbability = Totall 27 CurrentSelectedNode = n; 28 29 30 31 32 Child = proteinFile2; // put th protein which read 33 out from inner while loop 34 35	<pre>// End If End For If (all nodes of TreeNode are finished and TreeNode = CurrentSelectedN ode) Then TreeNode -> he position of the was newly Break; // Clse TreeNode =</pre>
MaximumProbability = Totall 27 CurrentSelectedNode = n; 28 29 30 31 32 Child = proteinFile2; // put th protein which read 33 out from inner while loop 34 35 CurrentSelectedNode; // selec	<pre>// End If End For If (all nodes of TreeNode are finished and TreeNode = CurrentSelectedN ode) Then TreeNode -> he position of the was newly Break; // Clse TreeNode =</pre>
MaximumProbability = Totall 27 CurrentSelectedNode = n; 28 29 30 31 32 Child = proteinFile2; // put th protein which read 33 out from inner while loop 34 35 CurrentSelectedNode; // selec	<pre>// End If End For If (all nodes of TreeNode are finished and TreeNode = CurrentSelectedN ode) Then TreeNode -> he position of the was newly Break; // Clse TreeNode = t next parent node</pre>
MaximumProbability = Totall 27 CurrentSelectedNode = n; 28 29 30 31 32 Child = proteinFile2; // put th protein which read 33 out from inner while loop 34 35 CurrentSelectedNode; // select 36	<pre>// End If End For If (all nodes of TreeNode are finished and TreeNode = CurrentSelectedN ode) Then TreeNode -> he position of the was newly Break; // Else TreeNode = t next parent node</pre>

End;

3.3. TIME COMPLEXITY OF THE PROPOSED ALGORITHM

We considered only time complexity. The T (A) is total time of compilation and execution by the algorithm. The compile time doesn't depend on the instance characteristics. So we just concern ourselves with the run time of the algorithm.

The time complexity of the proposed algorithm

Worst case: T (A) = O (n) where n= number of protein file or node

Best case: T(A) = O(l) where l = level of the tree

4. CONCLUSION

Our algorithm for protein classification has incorporated the major six properties of protein, namely, a) Structure comparison b)Sequence Comparison c) Connectivity d) Cluster Index e) Interactivity f) Taxonomic and age diversity. Integration of all properties in a single protein group technique provides a new dimension in protein grouping. Unlike PSIMAP technique this will leave any scale free protein that to be created using this algorithm. The simulation of the algorithm using dummy data has been proved our assertion. Moreover, in term of time complexity if we consider huge protein database then it will be more efficient comparing with other existing protein grouping techniques.

However, the success of this algorithm depends on the functions that are to be used to generate probabilistic value for each protein in the proposed algorithm. But our study has revealed that some of such functions based on the properties of proteins are yet to be derived in different bioinformatics research lab [7] such as cluster index [1, 17], connectivity and interactivity. If the respective functions for cluster index, connectivity and interactivity are achieved then our algorithm will be the protein grouping technique.

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